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# NAVAL POSTGRADUATE SCHOOL Monterey, California



# THESIS

INTEGRATION OF FINITE ELEMENT ANALYSIS PROGRAM FOR CONDUCTION HEAT TRANSFER WITH COMPUTER ANALYSIS LANGUAGE

by

Warren Leigh Roberts

June 1982

Thesis Advisor:

G. Cantin

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Integration of Finite Element Analysis Program for Conduction Heat Transfer with Computer Analysis Language

by

Warren Leigh Roberts Lieutenant Commander, United States Navy B.A., Macalester College, 1971

Submitted in partial fulfillment of the requirements for the degree of

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The Finite Element Analysis Program (FEAP) was modified and integrated with the Naval Postgraduate School version of the Computer Analysis Language (CAL-NPS). This enables the solution of linear and non-linear, two and three dimensional heat conduction problems in an interactive mode. The usual types of boundary conditions, including radiation, may be specified. The heat conduction group includes prompts for user supplied data. Several existing CAL-NPS commands were improved and a "HELP" facility was added. Commands were added for visual display of the finite element mesh at graphics terminals. The User Guide for this expanded version of CAL-NPS is provided.

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#### I. INTRODUCTION

#### A. GENERAL DESCRIPTION

Since the implementation of the Finite Element Analysis Program (hereafter refered to as FEAP) at the Naval Postgraduate School, it has had only limited use. It is now available to general NPS users in an interactive form through the IBM 3033 VM/MVS time sharing system. The data management and user interactive command structures were established within the existing interactive program, Computer Analysis Language (CAL). This integration of systems provides the ability to solve linear and nonlinear, steady and unsteady, two and three dimensional heat conduction problems involving temperature dependent thermophysical properties and complicated radiation/convection boundary conditions.

Additional capability was provided to CAL system users both in changes to existing subroutine groups and in the addition of a new graphics group with its attendant command structure. The graphics functions enable the user to plot two- and three- dimensional structural and heat transfer meshes. Another new facility is the HELP operation which allows a user experiencing trouble with a particular operation to interactively obtain assistance.

#### B. HISTORICAL BACKGROUND

The original CAL program was developed by Professor E. L. Wilson of the University of California in 1977 [Ref. 1]. It was later adapted and modified for use at the Naval Postgraduate School by LCDR L. B. Elliot [Ref. 2]. The FEAP program .was written by Professor R. L. Taylor of the



University of California [Ref. 3] in 1977. Implementation of FEAP at Naval Postgraduate School was done by LT J. M. Bettencourt [Ref. 4].

#### C. OBJECTIVES

The objectives of the author's work have been to:

- integrate the data management system of FEAP with CAL to create an interactive conduction heat transfer problem solving system;
- modify existing operations to extend their usefulness;
- 3. add operations to extend the capabilities of the program to include graphics;
- 4. create a HELP facility;
- 5. create a USER'S MANUAL to facilitate use of this program.

#### II. ORGANIZATION OF HEAT TRANSFER GROUP

This chapter provides a general overview of the organization of the Heat Transfer Group of CAL. It is intended to provide sufficient information to permit users to operate the CAL heat transfer package.

The execution of the program is flexible and controlled by user selection of operations in a logical sequence from the commands that are available. There are two broad categories of operations, data input and problem solution.

#### A. DATA INPUT

#### 1. Initialization

The heat transfer group performs matrix creation and manipulation automatically. As the problem progresses, arrays are created, altered and deleted under program control. Through the HTXFR operation the user provides sufficient information to establish the initial arrays for data input and problem solution. The number of nodes, number of elements, number of material sets, spatial dimension, number of degrees of freedom per node and the maximum number of nodes per element are required. For heat transfer problems the number of degrees of freedom per node is always one. The option to assign a higher number is available because the equation solvers in this program are applicable to other fields of which future work may make use.

#### 2. Nodal Coordinates

Nodal coordinates are input via the COORD operation. This operation has built in node generation capability. By specifying an initial point and a node generation vector,



the user may easily input large meshes. Coordinate system conversion is also available. Coordinates may be input in the Cartesian system, the cylindrical system with any one of the three axes longitudinal, the spherical system or any combination of the above systems. All coordinates are converted to Cartesian coordinates for use with CAL.

# 3. Element Connectivity

The ELCON operation inputs the element connectivity data. Here again is a generation capability. The user may specify the connectivity for one element and a generation vector to create additional rows.

For the two-dimensional elements the user may specify a 4 to 9 node isoparametric element. There is an 8 to 21 node isoparametric element for three-dimensional elements. Both of these elements must follow the numbering convention shown in Appendix A.

### 4. <u>Material Properties</u>

The required amount of material property information varies from problem to problem. The PROP operation prompts the user for the information required to solve the problem at hand. At a minimum the material's conductivity (k), specific heat (c), specific mass (rho), heat generation per unit volume (q''') and the geometry type (plane or axisymetric) must be specified in a consistent system of units. Appendix A includes examples of consistent systems.

The user also inputs the number of Gaussian points per direction for quadrature and codes for temperature dependent properties and boundary conditions. The codes indicate other information required. Temperature dependent properties are input as tables and linear interpolation is used to determine the property value at a given temperature. Boundary conditions are specified as shown in Appendix A.



If an exterior boundary line or surface condition is not specified, it is assumed to be insulated.

#### 5. Constant Temperature Nodes

For problems requiring certain nodes to be at constant temperature, the CTEMP operation is available. This operation may also be used during the solution stage of the problem to provide step changes at previously specified constant temperature nodes. Because this operation generates an array used in profiling the solution equations, the user may not change the node numbers that were established as constant constant temperature nodes after execution of the PROF operation. The temperatures of these nodes, however, may be changed.

#### 6. Equation Profile

The PROF operation establishes the equation profile for problem solution. Prior to the execution of this operation, any data input may be changed by specifying the appropriate operation and re-entering the data. After its execution the user may not change the nodes designated as constant temperature nodes to temperature varying nodes or vice versa. The user may change the value of the constant temperatures.

#### B. SOLUTION

The matrix formulation of the heat transfer problem as discussed in Reference 4 is:

$$[K]{T} + [C]{T} + {F} = {0}$$
(1)

where (K) represents the conductivity matrix, (C) represents the heat capacity matrix,  $\{F\}$  represents the flux vector and  $\{T\}$  represents the temperature vector. The derivative of  $\{T\}$  with respect to time is  $\{T\}$ . The flux vector includes



heat generated per unit volume and boundary fluxes as specified for given boundary surfaces. This is a fully generalized formulation, including non-linearities, since the matrices [K] and [C] and the vector {F} can be temperature dependent.

# 1. Forming Conductivity Matrix

For heat transfer problems, which involve only one degree of freedom per node, the conductivity matrix, [K], will always be symmetric. The capability for generating unsymmetric matrices was provided, but will only be applicable when additional types of problems are programmed into the CAL system. The command for the unsymmetric conductivity matrix formulation is USYMC.

#### 2. Forming Heat Capacity Matrix

The heat capacity matrix, [C], used in time dependent problems, can be generated with either CCAP or LCAP. To form a consistent capacitance approximation use the operation CCAP. A lumped capacitance approximation is formed using the LCAP operation.

# 3. Forming Flux Vector

To complete the problem formulation, the flux vector, {F}, must be generated. The FORM operation forms the flux vector taking into account the internal heat generation and boundary surface fluxes as indicated in the PROP operation.

# 4. Equation Solving

Once the time independent problem is formulated, the temperature vector, {T}, is calculated by the CALC operation. Time dependent problems do not use this operation, but rather the ordinary differential equation solver.


# 5. First Order Ordinary Differential Equation Solver

The first order ordinary differential equation solver is accessed with the ODE operator. It employs the Zienkiewicz two- and three-level schemes [Ref. 4, 5].

In addition to the time step size change using the DTIM operation, an optional automatic time step adjustment is incorporated in the ODE operation. The norm of the difference between temperature vectors at two consecutive times is computed at each step. If the norm is less than a user specified maximum temperature difference, the time step is doubled before going to the next step. If the norm is greater than a user supplied minimum temperature difference, the time step is halved and calculation for that time step is repeated until the norm is acceptable. If the temperature differences are specified as zero, no time step adjustment will be performed.

The user specifies one of three functions which are performed by the ODE operation. A second operation name, which must be separated by a comma, follows ODE. The options are INIT, LINE or QUAD.

The operation ODE, INIT is used to input the integration constants theta, beta and gamma [Ref. 5], the maximum and minimum temperature differences for the automatic time step adjustment and the initial temperature vector. No time integration is performed by this instruction.

ODE,LINE performs the two point scheme and the current temperature vector is substituted by the newly calculated temperature vector.

The ODE,QUAD operation is similar to the ODE,LINE operation but uses the three point scheme.

## 6. Printing Nodal Temperatures

Once the temperature vector has been updated, the PTEMP operation prints the temperatures in node number order.



### III. ORGANIZATION OF GRAPHICS GROUP

The graphics group is capable of displaying meshes either on the IBM 3277 dual screen terminal system or any PLOT-10 compatible terminal. It is initiated through the use of the GRAPH operation by which the user specifies the type of graphics terminal in use.

### A. TITLE

The TITLE operation is used to title the mesh being displayed. The user may input up to three lines of fifteen characters for the title. This operation must be specified immediately prior to the displaying operation.

This operation calls the USRIN subroutine which reads from the terminal three lines of characters. A flag (IFLAG) is set to indicate a title is to be printed.

### B. HEAT TRANSFER MESH

The PLHX operation locates the heat transfer coordinate and connectivity arrays and displays the mesh. The viewing area is optimized so the longest dimension is full screen. The maximum and minimum coordinate values for each direction are displayed. This operation displays two- and threedimensional meshes. If the mesh is three-dimensional, the user must specify the viewing plane.

This operation calls either the FPPLOT (2-D) or FP3PLT (3-D) subroutine. These subroutines scan the coordinate arrays for maximum and minimum values and initialize the graphics screens. They both use subroutine BOX to set the virtual window, set the screen window and draw a box around the plotting area. The standard element connectivity is



stored in an array which is used in conjunction with the user's element connectivity matrix to draw the elements line by line. The center node is plotted using a "+" symbol. The user's title is plotted (if IFLAG is not 0) by subroutine USRTIT, which then resets IFLAG. The maximum and minimum values of the vertical and horizontal coordinates are printed by SCRDAT. Subroutine SCRDAT also indicates axis orientation. Prior to terminating the screen graphics, subroutine TITLE is used to write the title box identifying the type of mesh being displayed.

### C. STRUCTURAL MESH

The PLST operation displays the structural system specified by user supplied coordinate and connectivity arrays. The viewing area is optimized as described for the PLHX operation. Likewise, the user may specify the viewing plane as either the X-Y, Y-Z or X-Z plane.

This operation calls the CLPLOT subroutine. CLPLOT uses the same logic and subroutines as FPPLOT. The difference between the two subroutines is in the method of storage of the coordinate arrays and the connectivity matrix.

### IV. CHANGES TO EXISTING GROUPS

Modifications were made in several existing subroutine groups to make their operations more versatile. One utility subroutine was improved and one was added.

The changes that were made are sensitive to prior versions of CAL. The same results are obtained for previously existing operation commands. No files used with other editions of CAL need to be modified to operate with this program.

#### A. UTILITY SUBROUTINES

1. <u>Subroutine RCARD</u>

Subroutine RCARD reads and interprets the operation commands. An operation command has the form

OP, M1, M2, M3, M4, M5, N1, N2, N3, N4 where OP is the operation name, M1 to M5 are matrix names and N1 to N4 are integers. Previously, N1 to N4 had to be values greater than or equal to zero. The symbol/state logic matrix and subsequent action codes were modified to allow users to input negative integer values.

This is important, for the ZERO operation which enables users to create matrices with a given value in the diagonal locations and another value in the off diagonal locations. Prior to this change, a user desiring to create such a matrix with negative values had to input the matrix row by row.

2. <u>Subroutine FRTCMX</u>

Subroutine FRTCMX is a new utility subroutine which allows the CAL program to invoke most CP/CMS commands.



After the invoked command is executed, control returns to CAL.

It is presently used in the SAVE and RESUME operations to invoke the CMS command

> FILEDEF NSAVE DISK M1 SAVE (RECFM VS LRECL 7290 BLKSIZE 7294)

where NSAVE is a logical unit number assigned to the SAVE and RESUME operations and M1 is a user input file name.

B. GROUP 1

1. <u>SAVE Operation</u>

The save operation creates a file on the user's A-disk containing all arrays in storage at the time of issuance. Previously the entire 100,000 word main array was stored, regardless of how many words were actually being used. It was always stored under the name FILE 02, preventing the user from saving more than one problem.

The method of storing the array was changed to store just the number of locations actually being used. More than one problem may be saved because the subroutine FRTCMX was used to create a SAVE file with a name assigned by the user. If a name is not specified FILE 02 will be the name of the saved problem.

2. <u>RESUME Operation</u>

The RESUME operation reads a saved file into memory. It was altered to read named files saved by the new SAVE operation. If a name is not specified FILE 02 will be read.

3. LOADI Operation

The LOADI operation loads integer arrays. The arays were input row by row. The option to generate arrays was added. The user may specify one row and a row generation



vector. The number of rows specified will be automatically generated. This operation was moved from the static analysis subroutine group to the general matrix command group.

# 4. PRINT Operation

The PRINT operation prints an array in matrix format. Previously it could only print arrays containing real numbers, resulting in the erroneous printing of arrays containing integers. The user may now specifiy whether the array to be printed contains real or integer values.

### 5. <u>HELP Operation</u>

The HELP operation was added to the general command group and provides the user with information on the use of all the available operations. It accesses a file of instructions, sorts through them to find the desired operation and displays the appropriate information on the screen.

### C. GROUP 2

# 1. NODES Operation

The NODES operation creates the matrix of nodal coordinates for a structural problem. This information was entered in cartesian coordinates, node by node.

The user may now opt to enter data in cartesian, cylindrical (any axis longitudinal) or spherical coordinates. It will be converted to the cartesian coordinate system used by CAL. Additionally, the user may generate new nodes by specifying one node and a node generation vector.



#### V. SOLUTION OF CONDUCTION HEAT TRANSFER PROBLEMS

In order to solve a conduction heat transfer problem, the user must provide the solution algorithm to CAL. A discussion of the matrix manipulation and equation solving techniques can be found in Reference 4. This chapter will present possible algorithms for solution of this class of problems.

A. STEADY STATE PROBLEMS

These problems take the form:

 $[K]{T} + {F} = {0}$ (2)

# 1. Linear Heat Conduction Problems

This is the simplest case to consider. After inputting mesh data, the user must form the conductivity matrix [K], (SYMC) and the load vector {F}, (FORM). Then the nodal temperatures must be calculated (CALC) and printed (PTEMP).

Consequently the sequence of solution operations for this type of problem would be: SYMC

JIIC

FOR M

CALC

PTEMP

## 2. Non-linear Heat Conduction Problems

Since the conductivity matrix is time dependent on temperature, an iterative algorithm must be used. This requires a looping operation (LOOP, NEXT) around the linear steady state sequence.



The solution operations may be:

LOOP, N1 SYMC

FORM

CALC

PTEMP

#### NEXT

where N1 is the user's guess of the number of iterations necessary to obtain equilibrium. However, the program maintains an internal check on the residuals. When they decrease below the predefined tolerance (TOL command, default is 10-9), the looping operation is terminated upon the subsequent NEXT command.

#### B. TIME DEPENDENT PROBLEMS

These problems involve the full form of equation (1):

 $[K]{T} + [C]{\dot{T}} + {F} = {0}$  (1)

## 1. Linear Heat Conduction Problems

This case requires the solution of a first order ordinary differential equation (ODE). Additionally a heat capacity matrix, [C], must be formed (CCAP or LCAP) and a time step provided (DTIM).

The differential equation solver is accessed using the operation ODE,M1 where M1 is one of the following:

> INIT to specify initial temperature vector and the integration constants

LINE to perform the two-time level algorithm

QUAD to perform the three-time level algorithm

The heat capacity and conductivity matrices are unchanged in a linear problem and must be placed outside the loop. The load vector is reformed every time step and the



These operations are time must be advanced with ADTIM. included in the loop. The sequence of operations to solve a linear time dependent problem may be: DTIM ODE , INIT SYMC CCAP (OT LCAP) LOOP, N1 FORM ODE LINE (or QUAD) ADTIM PTEMP NEXT where N1 is the number of time steps the user wants to take.

2. Non-linear Heat Conduction Problems

The heat capacity and/or conductivity matrices are temperature dependent in this class of problem. The temperature dependent matrix (matrices) must appear inside the looping operation whereas the constant property matrix would be excluded from the loop.

To solve a fully non-linear problem the following operation sequence may be used: DTIM ODE,INIT LOOP,N1 SYMC CCAP (or LCAP) FORM ODE,LINE (or QUAD) ADTIM PTEMP NEXT where N1 is the number of time steps the user wants to take.



#### C. NUMERICAL EXAMPLES

## 1. Hollow Cylinder with Circumferential Heating Strips

A hollow cylinder with a four inch outer diameter and a three inch inner diameter was subjected to an axial forced connvection condition in a wind tunnel by Professor P. F. Pucci of the Naval Postgraduate School. There were sixteen one-quarter inch wide heating strips equally spaced over 180 degrees of the outer surface as illustrated in Figure 1.

The heating strips were maintained at a constant temperature of 160° F and measurements of the surface temperatures between the strips were made using teledeltos paper. The ambient temperature was 60° F. The cylinder was considered to have a density of 70 lb/ft<sup>3</sup> and a specific heat of 0.6 BTU/lbm°F. Tests were made with four heat transfer coefficients (h).

The finite element model took advantage of the cylinder's symmetry, consisting of one half of a heating strip plus one half of the interval between strips. The element mesh, as generated by the PLHX operation, is shown in Figure 2. The comparison of the model data to the teledeltos paper measurements was very favorable and is shown in Figure 3.

# 2. Transient Surface Temperatures in an Infinite Plate

An infinite flat plate was considered as a test problem (Figure 4). The plate was at an initial uniform temperature greater than the ambient temperature and then exposed to convection conditions with a constant external heat transfer coefficient (h).

The approximate solution was obtained using a Heisler chart. The temperature of the outer wall was computed at 1 minute, 5 minutes and every 5 minutes there

after up to 30 minutes. The comparison between these values and those generated by CAL was very close and is shown in Figure 5. after up to 10 alantes. The connection because there willed and those penereted by CAL was warp difter and it, threating figure 5.

## VI. CONCLUSIONS AND RECOMMENDATIONS

The code that was integrated into CAL provides an accurate and reliable means for solving a variety of conduction heat transfer problems. The system is user friendly both in prompting for input and detecting errors. The use of the heat transfer group of commands is encouraged, as well as efforts to increase its versatility.

While the capabilities of the program are significant, there is room for improvement. The present version uses primarily an in-core solution technique, which restricts the problem size to within the user's virtual machine space. The capacity to handle larger problems may be increased through the use of an out of core technique for building and storing the conductance and capaitance matrices, as well as equation solving.

The graphics package could be expanded and improved to provide more information to the user. The plotting of isoparametric elements needs to include the capability to generate and plot curved lines. Another desirable capability is to portray all three axes on the screen with apparent depth and allow rotation to any desired view. A capability to plot isotherms could be added to enhance the interpretation of the results.





Hollow Cylinder

Figure 1.





Figure 2. Graphic Display

•





Infinite Slab

Figure 4.



#### APPENDIX A

#### USER'S GUIDE

This appendix provides details on the use of CAL with the IBM 3033 computer at NPS. The program as modified at the Naval Postgraduate School is subsequently referred to as CAL-NPS. Section A provides the details on the command Section B is a summary of commands available. structure. Section C provides the job control language for executing the program in both the batch and interactive modes at NPS. Section D contains detailed specifications for each available command. Finally, section E gives direction for solving larger problems with CAL-NPS. The majority of this appendix was originally published as Reference 1. The author wishes to express appreciation to Professor Wilson for permission to use this material.

#### A. FORM AND RESTRICTION OF THE LANGUAGE

CAL-NPS is an interpretive language which is designed to manipulate arrays and matrices, to perform standard structural analysis operations and to perform conduction heat transfer analysis operations. A CAL-NPS program run involves the reading of the input deck once and executing the commands designated by the operation cards as they are encountered. Looping operations allow a sequence of commands to be executed more than once.

The input deck is composed of operation cards and data cards. The data cards directly follow each operation card which requires data (see LOOP operation for exception to this). The operation card contains the name of the operation to be executed, names of arrays associated with the


operation and integer constants. Examples of the general form of this card are:

```
OP, M1, M2, M3, M4, M5, N1, N2, N3, N4 comments
OP, M1, N1, N2
OP, N1
OP
```

in which OP is the name of the operation to be executed, Mi is the name of an array and Ni is an integer. The names of OP or Mi are one to eight alphabetic or numeric characters to be selected by the user. The first character of a name must be alphabetic. The sequence of terms OP, Mi and Ni must be separated by commas. Characters following a blank will be printed as comments in the output from the program run.

If an operation attempts to load or generate an array which previously existed, the program will delete the array before the execution of the operation. A new array need not be the same size of the old array which had the same name.

#### B. SUMMARY OF COMMANDS

### 1. <u>General Commands</u>

# indicates a significant change or addition in CAL-NPS

START	- Initialize for the next problem	
STO P	- Normal termination	
NO	- Temporary suppression of output	
YES	- Restores output	
LABEL	- Print comments	
REA D	- Change logical device for input	
WRITE	- Change logical device for output	
TIME	- Suppress time printout	
SAVE	- Interrupt a problem	ŝ
RES UME	- Continue an interrupted problem	<b>\$</b>
LIS T	- List arrays and storage used	
HEL P	- Access HELP files	
2.	General Matrix Commands	
TOND	- Load upor defined real matrix	
LUAD	Found user derived reat matrix	
	- Load user defined integer matrix	
LOA DI ZER O	<ul> <li>Load user defined integer matrix</li> <li>Create null or unit matrix</li> </ul>	
LOA DI ZERO PRINT	<ul> <li>Load user defined integer matrix</li> <li>Create null or unit matrix</li> <li>Matrix print operation</li> </ul>	3
LOA DI ZERO PRINT DUP	<ul> <li>Load user defined fedf matrix</li> <li>Load user defined integer matrix</li> <li>Create null or unit matrix</li> <li>Matrix print operation</li> <li>Matrix duplication</li> </ul>	*
LOA DI ZER O PRINT DUP ADD	<ul> <li>Load user defined field matrix</li> <li>Load user defined integer matrix</li> <li>Create null or unit matrix</li> <li>Matrix print operation</li> <li>Matrix duplication</li> <li>Matrix addition</li> </ul>	*
LOADI ZERO PRINT DUP ADD SUB	<ul> <li>Load user defined field matrix</li> <li>Load user defined integer matrix</li> <li>Create null or unit matrix</li> <li>Matrix print operation</li> <li>Matrix duplication</li> <li>Matrix addition</li> <li>Matrix subtraction</li> </ul>	*
LOADI ZERO PRINT DUP ADD SUB MULT	<ul> <li>Load user defined field matrix</li> <li>Load user defined integer matrix</li> <li>Create null or unit matrix</li> <li>Matrix print operation</li> <li>Matrix duplication</li> <li>Matrix addition</li> <li>Matrix subtraction</li> <li>Matrix multiplication</li> </ul>	*
LOA DI ZERO PRINT DUP ADD SUB MUL T TRA N	<ul> <li>Load user defined integer matrix</li> <li>Create null or unit matrix</li> <li>Matrix print operation</li> <li>Matrix duplication</li> <li>Matrix addition</li> <li>Matrix subtraction</li> <li>Matrix multiplication</li> <li>Matrix transpose</li> </ul>	3
LOADI ZERO PRINT DUP ADD SUB MULT TRAN SCALE	<ul> <li>Load user defined field matrix</li> <li>Load user defined integer matrix</li> <li>Create null or unit matrix</li> <li>Matrix print operation</li> <li>Matrix duplication</li> <li>Matrix addition</li> <li>Matrix subtraction</li> <li>Matrix multiplication</li> <li>Matrix transpose</li> <li>Multiply a matrix by a scalar</li> </ul>	3
LOADI ZERO PRINT DUP ADD SUB MULT TRAN SCALE SOLVE	<ul> <li>Load user defined field matrix</li> <li>Load user defined integer matrix</li> <li>Create null or unit matrix</li> <li>Matrix print operation</li> <li>Matrix duplication</li> <li>Matrix addition</li> <li>Matrix subtraction</li> <li>Matrix multiplication</li> <li>Matrix transpose</li> <li>Multiply a matrix by a scalar</li> <li>Solution of linear equations</li> </ul>	*
LOADI ZERO PRINT DUP ADD SUB MULT TRAN SCALE SOLVE DUPSM	<ul> <li>Load user defined field matrix</li> <li>Create null or unit matrix</li> <li>Matrix print operation</li> <li>Matrix duplication</li> <li>Matrix addition</li> <li>Matrix subtraction</li> <li>Matrix multiplication</li> <li>Matrix transpose</li> <li>Multiply a matrix by a scalar</li> <li>Solution of linear equations</li> <li>Form sub-matrix from large matrix</li> </ul>	*
LOADI ZERO PRINT DUP ADD SUB MULT TRAN SCALE SOLVE DUPSM STOSM	<ul> <li>Load user defined integer matrix</li> <li>Create null or unit matrix</li> <li>Matrix print operation</li> <li>Matrix duplication</li> <li>Matrix addition</li> <li>Matrix subtraction</li> <li>Matrix multiplication</li> <li>Matrix transpose</li> <li>Multiply a matrix by a scalar</li> <li>Solution of linear equations</li> <li>Form sub-matrix from large matrix</li> <li>Store sub-matrix in large matrix</li> </ul>	**
LOADI ZERO PRINT DUP ADD SUB MULT TRAN SCALE SOLVE DUPSM STOSM DUPDG	<ul> <li>Load user defined field matrix</li> <li>Load user defined integer matrix</li> <li>Create null or unit matrix</li> <li>Matrix print operation</li> <li>Matrix duplication</li> <li>Matrix addition</li> <li>Matrix subtraction</li> <li>Matrix multiplication</li> <li>Matrix transpose</li> <li>Multiply a matrix by a scalar</li> <li>Solution of linear equations</li> <li>Form sub-matrix from large matrix</li> <li>Store sub-matrix in large matrix</li> <li>Form row matrix from diagonal</li> </ul>	*



MAX	- Evaluate row maximums
NORM	- Evaluate matrix norms
INVEL	- Invert each term in matrix
SQREL	- Square root of each term in matrix
LOG	- Natural log of each term in matrix
PRO D	- Evaluate product of all terms in a matrix
del et e	- Delete matrix from storage
3.	<u>Static Analysis Operations</u>
NODES	- Input structural joint geometry
BOUND	- Specify boundary conditions
BEAM	- Form 3-D beam stiffness matrix
TRUSS	- Form 3-D truss stiffness matrix
PLANE	- Form 3 to 8 node plane stiffness matrix
SLOPE	- Form stiffness matrix from slope/deflection eq.
FRAME	- Form 2-D frame stiffness matrix
LOADS	- Form load vector
ADDSF	- Form global stiffness and mass matrices
ADDK	- Add element matrix to global matrix
MEMFRC	- Calculate element forces from joint displacements
DISPL	- Print joint displacements
FORCE	- Evaluate and print member forces
4.	Dynamic Analysis Operations
FUNG	- Generate equal interval time function
STE P	- Integrate dynamic equilibrium equations
EIGEN	- Evaluate mode shapes and frequencies
D YN AM	- Evaluate uncoupled equations of motion by
	mode superposition method
PLOT	- Line printer plot of joint time history
5.	Heat Transfer Operations
HTXFR	- Initiate heat transfer problem
COO RD	- Input nodal coordinates
ELCON	- Input element connectivity matrix



PRO P	- Input material property data	*
CTEMP	- Input constant temperature node data	\$
PRO F	- Establish profile of equations	*
SYMC	- Create symmetric conductance matrix	ŝ
USYMC	- Create unsymmetric conductance matrix	*
LCA P	- Create lumped capacitance matrix	ŝ
CCAP	- Create consistent capacitance matrix	¢2
FORM	- Create flux vector	\$
CALC	- Solve time independent systems of equations	**
ODE	- Solve time dependent systems of equations	\$
PTEMP	- Print nodal temperatures	赤
TOL	- Set solution convergence tolerance	\$
CONV	- Perform temperature convergence test	f2
DTIM	- Set time step increment	\$
ADTIM	- Advance time by one time step	4
PROMPT	- Suppress/restore prompts	*
6.	Graphics Operations	
GRA PH	- Initiate graphics	*
TITLE	- Label mesh plot	r3
PLHX	- Plot heat transfer mesh	**
PLS T	- Plot structural mesh	
7.	Loop Operations	
LOO P	- Start of loop	
NEXT	- End of loop	
SKIP	- Conditional skip of operations within loop	
8.	Names Available for User Subroutines	
USERA		
USERB		



#### C. EXECUTION OF CAL-NPS

For the time sharing (CMS) system at Naval Postgraduate School, do the following: (Use the standard LOGON procedue) link 0040P 191 199 ENTER PASSWORD: XXXXX (ESAN) R: T=0.01/0.01 11:09:55 \_access 199 C (Note: You must access the "C" C (199) R/O disk) R: T=0.01/0.01 11:10:04 cal ENTER TERMINAL CODE: 1 = PLOT-10 Compatible Terminal (GRAPHICS) 2 = IBM 3277 DUAL SCREEN (GRAPHICS) 3 = Any Alpha Numeric Terminal (NO GRAPHICS) 1 (or 2 or 3, as appropriate) (The computer responds with several lines of procedure) EXECUTION BEGINS ..... -----0.0 SECONDS (You are now under the control of CAL-NPS) start AR START (Your own CAL-NPS program is inserted here) stop **本**応STOP R: T=0.01/0.01 11:12:45 \_log (Terminates session)

#### D. CAL-NPS COMMAND SPECIFICATIONS

page).

#### 1. <u>General Matrix Operations</u>

CAL-NPS has most of the standard matrix operations plus some special array operations which are useful in engineering analysis. The following is a list of approximately 32 operations which are used for control and general matrix manipulation.

A "+" indicates the formation of a new matrix. A matrix previously defined with the same name will be deleted. A "-" indicates modification of an existing matrix.

<u>Note</u>: Whenever the expression "card" is used it is meant to also stand for "instruction" in interactive mode.

This operation eliminates all arrays which were previously loaded or generated. STOP This operation causes normal termination of a CAL-NPS program. NO YES These operations are used to selectively suppress output from CAL-NPS. The NO operation suppresses all printing, except diagnostics, until the operation YES is encountered. Therefore, in subsequent runs of the same CAL-NPS program, output which was previously correct need not be reprinted if these cards are inserted in the data deck. LABEL.N1 This operation will read and print N1 comment cards which follow the operation card. Column 1 of each card will be interpreted as a standard carriage control symbol (i.e. 0 for double space and 1 for skip to the top of the next



READ, N1 THIS OPERATION IS VALID ONLY WITH THE CP/CMS TIME SHARING SYSTEM. This operation permits the selection of a user's file or the terminal as the input file device. The default is the terminal. If N1 is 4, subsequent commands will be read from FILE FT04F001 on the user's A-disk. If N1 is 5, the terminal will be restored as the input file device. All disk files prepared for use with this command should end with either STOP or READ,5. This command will not be executed on the MVS (batch) system. \_\_\_\_\_ WRITE,N1 THIS OPERATION IS VALID ONLY WITH THE CP/CMS TIME SHARING SYSTEM. This operation permits the selection of a file on the user's A-disk or the terminal as the output file device. The default is the terminal and all error messages will be printed at the terminal regardless of the output file device selected. If N1 is 8, subsequent ouput will be written into FILE FT08F001 on the user's A-disk. If N1 is 6, the terminal will be restored as the output file device. This command will not be executed on the MVS (batch) system. TIME This operation permits the time printout to be suppressed without loss of other output. A second TIME will restore the time printout unless the print output is suppressed with the NO command. SAVE OF SAVE, M1 OF SAVE, M1, N1 This operation saves all arrays in storage at the time of issuance. Saved arrays will contain all modifications made since their creation. M1 and N1 are optional and if not included, the arrays will be stored in FILE 02 on the user's A-disk. The saved files will be assumed to be for general matrix manipulation or a structural problem. M1 is the file name (up to six letters) under which the user wishes to store the arrays. The file type will be SAVE. If N1 is 1, a general matrix manipulation or structural problem is being saved. If N1 is 2, a heat transfer problem is being saved. RESUME or RESUME, M1 or RESUME, M1, N1 This operation reads a saved file into memory. Any arrays currently in storage will be destroyed. A file must have been previously created on the user's A-disk using the SAVE operation. M1 and N1 are optional and if not included, FILE 02 will be read. It will be assumed to be a general matrix manipulation or structural problem. M1 is the file name assigned to the saved file on the user's A-disk. The file type must be SAVE. If N1 is 1, a general matrix manipula-tion or structural problem is being resumed. If N1 is 2, a heat transfer problem is being resumed. LIST The LIST operation prints the directory information for arrays in storage and the amount of storage used.

LOAD, M1, N1, N2, N3

- +

This operation will load an array of real numbers named M1 which has N1 rows and N2 columns. The terms of the array are punched in row-wise sequence on data cards following this operation. N3 is optional. If N3 is zero or blank, the cards are punched in (8F10.0) format. If N3 is one, an additional card which contains the format of the data cards must preceed the data. For example, if the data is to be 4 numbers per card in field widths of 15, the additional card would contain the following information: (4F15.0). If N3 is nine, the data cards will be read in free format. + + LOADI, M1, N1, N2, N3, N4 OF LOADI, M1, N1, N2, N3 OF LOADI, M1, N1, N2, N3 OF LOADI, M1, M2, N1, N2, N3, N4 This operation will load an integer array named M1 which has N1 rows and N2 columns. The terms of the array are punched in row wise sequence on data cards following this operation. M2, N3 and N4 are optional. If N3 is zero or blank, the data must be punched in (16I5) format. If N3 is one, an addi-tional card containing the format of the data cards must follow this operation and preceed the data. For example, if the data is to be 4 numbers per card in field widths of 10, the additional card would contain: (4110). If N3 is nine, the data will be read in free format. If the letters "INCR" are placed in the position of M2, this operation has an increment generation capability. Data must be entered as follows: 1 Row number Row number 1 23 Value 1 Value 2 If the generation code is not zero, the next card must contain the following: Item Contents Row number increment 2 3 Value 1 increment Value 2 increment etc. N2+1 Value N2 increment N2+2 Last row to be generated ZERO, M1, N1, N2, N3, N4 A real matrix named M1 is created with N1 rows and N2 columns. The terms in this matrix will have the following values:  $\begin{array}{c} M1(I,I) = N3 \quad I = 1, \dots N1 \\ M1(I,J) = N4 \quad J = 1, \dots N2 \\ \end{array}$ Therefore this operation can be used to form null or unit matrices.



PRINT, M1 OF PRINT, M1, N1 OF PRINT, M1, N1, N2 OF PRINT, M1, N1, N2, N3 This operation will print the array named M1 in a matrix format of up to eight columns per line. N1,N2,N3, and N4 are optional. N1 is the number of comment cards (following the operation card) which will be read and printed. N1 defaults to zero. If N2 is included, the matrix will be printed in partitioned form with N2 columns per partition. Lines will have N2\*15 + 5 characters. N2 defaults to 8, printing 125 charcters per line. If N3 is included and is greater than zero, integer format (I6) is used. The default value is zero and real format (PD15.7) is used. The user is cautioned not to overcome the capacity of the displaying device in use to avoid wrap around on the screen. + DUP,M1.M2 This operation will form an array named M2 which is iden-tical to the array named M1. ADD, M1, M2 This operation will replace matrix M1 with the sum of the matrices M1 and M2. SUB, M1, M2 This operation will replace matrix M1 with matrix M1 less matrix M2. MULT, M1, M2, M3 This operation generates a new matrix M3 which is the product of matrices M1 and M2, or M3 =  $M1^{48}M2$ . TRAN, M1, M2 This operation generates a new matrix M2 which is the trans-pose of matrix M1. \_\_\_\_ SCALE,M1,M2 This operation replaces each term in the matrix named M1 with the term multiplied by the term M2(1,1) of the matrix named M2.

SOLVE, M1, M2, N1, N2 OF SOLVE, M1, M2, N2 OF SOLVE, M1, N1, N2 OF SOLVE, M1, M2, N1 OF SOLVE, M1, M2 If N1 = 0, this operation solves the matrix equation AX=B. M1 is the name of the A matrix and M2 is the name of the B matrix. Matrix A is triangularized and the results, X, are stored in M2. If N1=1, Matrix A is triangularized only. If N1=2, for a given B matrix and the A matrix previously triangularized, the B matrix is replaced by the results, X. If N1=3, Matrix A is replaced by its inverse FOR SYMMETRIC MATRICES ONLY. If N2=0 or blank, matrix A is symmetric. If N2 is nonzero the matrix A is not symmetric. For symmetric matrices, A is factored into the LDL form. The diagonal D matrix is stored on the diagonal of A. The parameter N2 permits the direct solution of non-symmetric systems of equations. If N2 is not equal to zero, an LU decomposition of matrix A will be performed. No direct replacement of M1 by its inverse is available for the non-symmetric case. Instead, use the ZERO operation to create an identity matrix M2 of the same order as M1. The command SOLVE, M1, M2, N2 will then replace the matrix M2 with the inverse of the matrix A. \_\_\_\_\_ DUPSM, M1, M2, N1, N2, N3, N4 This operation forms a new submatrix named M2 with N3 rows and N4 columns from the terms within the matrix named M1. The first term of matrix M2, M2(1,1), will be from row N1 and column N2 of matrix M1, or M1(N1,N2). -----STOSM, M1, M2, N1, N2 This operation stores a submatrix named M2 within the matrix named M1. The first term of the submatrix M2 will be stored at row N1 and column N2 of matrix M1. The terms within the area of M1 in which M2 is stored will be destroyed. + DUPDG,M1,M2 This operation forms a new matrix named M2 from the diagonal terms of M1. STODG,M1,M2 This operation stores a row or column matrix named M2 at the diagonal locations of matrix M1. MAX, M1, M2 This operation forms a column matrix named M2 in which each row contains the maximum absolute value of the corresponding row in matrix M1. The maximum and its column number is printed for each row.



NOR M, M1, M2, N1
If N1 = 0, a row matrix named M2 is formed in which each column contains the sum of the absolute values of the corre- sponding column of matrix M1. If N1 is not equal to 0, a row matrix named M2 is formed in which each column contains the square root of the sum of the squares of the values of the corresponding columns of matrix M1.
SQR EL,M1
This operation replaces each term in the matrix named M1 with the square root of the term.
LOG,M1
This operation replaces each term in the matrix named M1 with the natural log of the term.
PRO D, M1, M2
This operation forms a 1 x 2 array named M2 which contains the product of all terms in the matrix named M1. The product, X, is stored as two numbers of the form: $X = P^{\oplus}10^{\oplus \oplus E}$ in which M2(1) = P and M2(2) = E, the exponent.
DELETE, M1
This operation will cause the elimination from storage of the array named M1.
CMS,N1
This operation allows the user to issue CMS commands while under the control of CAL-NPS. In general a command that reloads the virtual core will not be allowed. Examples are FORTHX, SCRIPT, XEDIT, any language processor, SORT, and other large system modules such as COPYFILE and MOVFILE. N1 is the number of words in the command (1 to 9 are allowed). Note that a parenthesis - "(" or ")" is counted as a word. All words must be left justified.
The user will be prompted for each word. If this operation is used in an FT04F001 FILE, each word must be on a separate

#### 2. <u>Static Analysis Operations</u>

The purpose of this series of operations is to form the total stiffness and diagonal (lumped) mass matrices for systems of two- or three-dimensional elements. For threedimensional analysis there are beam and truss elements available. For two-dimensional analysis, there is a frame element, a slope/deflection element for beams, and a 4 to 8 node isoparametric finite element available.

After the creation of an array containing the coordinates of the joints of the system, the specification of displacement boundary conditions, the tabulation of material and section properties, the mass and stiffness matrices are for med for each structural member and placed in sequence on low speed storage along with the global equation numbers which are associated with their stiffness terms. In addition, the member force-displacement transformation matrices are formed and stored on a separate low speed storage file along with the appropriate displacement numbers.

The NODES operation is used to specify or generate the geometry of the system. The operation BOUND specifies which joint displacements exist and assigns internal equation numbers to these displacements. Therefore, each joint may have from zero to six displacement degrees of freedom. Tables of material and section properties for the various members are loaded and printed as standard arrays of information.

A special operation, ADDSF, is used for the direct addition of element stiffnesses to form the total stiffness and diagonal mass matrix of the system. The ADDK operation may be used to add individual elements into the total system matrices. The LOADS operation specifies the concentrated joint loads for all load conditions. After the direct solution for joint displacements due to static or dynamic loads,



the member forces can be evaluated using the MEMFRC operation. The DISPL operation is used to print the displacements in joint number order. the sector former and to sectore added the Marke opera-

NODES,M1,N1 or NODES,M1,N1,N2

TI

This operation generates an array (N1.3) named M1 which contains the coordinates for all joints in a structural system. N2 is optional. Data must be entered in free format as follows:

tem	Contents
1	Node number
2	X-coordinate
3	Y-coordinate
4	Z-coordinate

If N2 = 1, there is a joint generation and coordinate system conversion capability. Data must be entered in free format as follows:

Item	Contents
1	Node number
2	X-coordinate
3	Y-coordinate
4	Z-coordinate
5	System type
6	Generation code

System type refers to the system used when inputing the data. All coordinates will be converted to the cartesian system for use by CAL-NPS.

System 1	type	System Cartesian			
2		Cylindrical,	Z	axis	longitudinal
ų Į		Cylindrical,	x	axis	longitudinal
5		Spherical			

The input data is the same as above with the following correspondence:

Cartesian	<u>Cylindrical</u>	Spherical
X	r	Q
Ŷ	e e	Θ
2	4	φ

If the generation code is not zero, the next card is a generation vector for the self generation of nodes. It is formatted as follows:

item 1 2	Contents Node number increment X increment
3	Y increment
ŭ	Zincrement
5	Last node number to be generated.

It is assumed that the increments pertain to the same system of reference as the preceeding card. This operation must be terminated by a line of alternating zeros and blanks.

#### BOUND.M1

This operation specifies the displacements which are nonzero for the structural system of joints specified by the NODES operation. Where:

M1 = Name of boundary condition code array to be generated.

This operation is followed by a series of cards containing the following information in free format:

- Item Contents
  - Node number for the first node in a series of nodes with identical displacement specification.
  - 2 Node number for the last node in the series.
  - 3 X-translation
  - 4 Y-translation
  - 5 Z-translation
  - 6 X-rotation
  - 7 Y-rotation
  - 8 Z-rotation
  - 9 Node number increment used to generate conditions for additional nodes.

A translation or rotation equals: (a) zero for zero or undefined displacements, or (b) one for nonzero displacements to be evaluated by other operations.

If a node boundary condition is not specified, all displacements at that node are assumed zero. Cards may be supplied in any order. If node boundary conditions are specified more than once, the last definition is used. This sequence of data must be terminated by a card of alternating zeros and blanks.

The selection by the user of which nodes have nonzero displacments requires an understanding of the direct stiffness procedure. Displacement degrees of freedom which have no stiffness associated with the displacement must be considered to be undefined since it is not possible to develop an equilibrium equation for that direction. The total number of nonzero displacements specified will be the size of the total stiffness matrix to be defined by the ADDSF operation.



#### BEAM, M1, M2, M3, M4

This operation calculates the element stiffness, mass and force-displacement transformation matrices for 3-D beam members. These arrays are stored in sequence on low speed storage to be used by other operations where:

M1 is the name of the beam element group M2 is the name of the coordinate array M3 is the name of the boundary condition array M4 is the name of the array which contains beam properties and has been loaded by the standard matrix LOAD operation

One card for each beam in this group of beam elements must follow this operation. The beam cards are punched in free format, where:

<b>Т</b> .	tem	CONTE	ints		
	1	Beam	identific	cation :	numbei
	2	Node	number I		
	3	Node	number J		
-	4	Node	number K		
	5	Beam	property	number	NP

Then Contents

This sequence of cards must be terminated with a card of alternating zeros and blanks.

The material and geometric properties for each element are given in the M4 array in the following order:

M4 (NP	, ()	=	Axial area or member, A	
M4 (NP	2)	=	Torsional moment of intertia, J	
M4 (NP	, 31	=	Moment of inertia about axis 2,	Ι
M4 (NP	4)	=	Moment of inertia about axis 3.	I
M4 (NP	. 51	=	Modulus of elasticity. E	
M4 (NP	65	=	Shear modulus, G	
M4 (NP	,75	=	Mass per unit length of beam	

where NP is the specific material property number specified in item 5 of the beam card. The local sign convention is given in the following figure.



# LOCAL SIGN CONVENTION



DEFINITION OF POSITIVE BEAM FORCES

#### TRUSS, M1, M2, M3, M4

This operation forms the element stiffness, mass and forcedisplacement transformation matrices for 3-D truss members. The arrays are stored on low speed storage in sequence and will be used by other structural operations.

M1 is the name of this group of truss members M2 is the name of the coordinate array M3 is the name of the boundary condition array M4 is an NP by 3 array of section properties in which NP is the number of different section properties and M4 (NP, 1) = The cross-sectional area, A M4 (NP, 2) = The modulus of elasticity, E M4 (NP, 3) = the mass per unit length of the member. M4 (NP, 3) = the mass per unit length of the member. M4 (NP, 3) = the mass per unit length of the member. M4 (NP, 3) = the mass per unit length of the member. This operation is followed by one card per truss member in free format with the following information: I tem Contents 1 Truss member identification number 2 Joint number I 3 Joint number J 4 Section property number, NP

This operation must be terminated by a card of alternating zeros and blanks.

FRAME, M1, M2

This operation forms the 6 x 6 stiffness matrix for the two-dimensional frame member shown below.



## FRAME MEMBER
The properties of the member are defined on one cards immediately following the FRAME operation card. This second card is punched in free format and contains the following information:



GEOMETRY AND JOINT DISPLACEMENTS

M2 is a 3 x 6 force-displacement transformation matrix which is based on the positive definition of the element forces shown below.





These forces can be calculated from the following matrix equation with the MEMFRC operation.

$$\begin{bmatrix} M \\ M \\ P \end{bmatrix} = \begin{bmatrix} M2 \end{bmatrix} \begin{bmatrix} U_{x1} \\ U_{y1} \\ U_{e1} \\ U_{x1} \\ U_{y1} \\ U_{e1} \end{bmatrix}$$

## SLOPE,M1

This operation forms a 4 x 4 stiffness matrix, M1 for a beam or column member from the classical slope-deflection equa-tions. The properties of the member are defined on one card immediately following the operation. This second card is punched in free format and contains the following informa-tion: Item

Contents Moment of inertia, I Modulus of elasticity, E Length of member, L 23

The sign convention is defined as follows:



The member forces are defined in terms of joint displace-ments by the following slope deflection equations.

$$M_{1} = \frac{E I}{L} \left[ 4\Theta_{1} + 2\Theta_{2} - \frac{6}{L} (v_{1} - v_{2}) \right]$$
$$M_{2} = \frac{E I}{L} \left[ 2\Theta_{1} + 4\Theta_{2} - \frac{6}{L} (v_{1} - v_{2}) \right]$$
$$V_{1} = -V_{2} = \underline{M_{1} + M_{2}}$$



PLANE, M1, M2, M3, M4, N1, N2

This operation calculates the element stiffness, mass and stress-displacement transformation matrices for 4 to 8 node isoparametric elements (Y-Z plane only). These arrays are stored on low speed storage to be used later by other operations (i.e., ADDSF and FORCE). The arguments are defined as

M1 is the user defined name of the element group M2 is the name of the joint coordinate array M3 is the name of the boundary condition array M4 is the name of the array which contains the material properties of the elements (one row per different material) where

M4 (NP.1) = Modulus of elasticity, E M4 (NP.2) = Poissons ratio, v M4 (NP.3) = Thickness of element M4 (NP.4) = Mass density of the element.

NP is the material identification number.

N1 and N2 are the number of integration points in the r and s directions respectively.

One card for each 3 to 8 node element in the group must follow the operation card. The cards are punched in free format and contain the following information:

ltem	Contents
1	Element identification number
2	Node number N1
วั	Node number N2
5	
4	Node unmber N2
5	Node number N4
6	Node number N5
7	Node number N6
ģ	Node number N7
ő	
9	Node inmper No
10	Material identification number, NP
11	Natural Coordinate of stress output r1
12	Natural Coordinate of stress output si
15	Natural Coordinate of stress output st
1.5	Macural Coordinate of Stress output 12
14	Natural Coordinate of stress output s2
15	Natural Coordinate of stress output r3
16	Natural Coordinate of stress output s3

N4 through N8 are optional, but zeros must be inserted for them if unused. The midside nodes, if present, must be within the center half of the side. The local numbering system for the element is shown in the following figure.



# ISOPARAMETRIC ELEMENT

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Stresses will be printed by the FORCE operation at the three points defined in items 11 through 16. The forces are defined as follows:

$$\begin{array}{cccc} F_1 & & & & & \\ F_2 & & & & \\ F_3 & & & & \\ F_3 & & & & \\ F_3 & & & & \\ F_4 & & & & \\ F_5 & & & & \\ F_7 & & & & \\ F_8 & & & & \\ T_{xy}^3 & & \\ F_9 & & & \\ T_{xy}^3 \end{array}$$



## LOADS,M1,M2,N1

This operation forms a load matrix named M1 of N1 columns (N1 load conditions) where M2 is the name of the boundary condition array generated by the operation BOUND. This operation is followed by a series of cards - one for each loaded joint for each load condition. These cards are punched in free format as follows:

Column Joint number Load condition number Load in X-direction Load in Y-direction Load in Z-direction Item 1 2 3 Ĩ4 5 ő Moment about X-axis Moment about Y-axis Moment about Z-axis 7 8 This series of cards must be terminated by row of alter-nating zeroes and blanks. + + + ADDSF,M1 or ADDSF,M1,M2 This operation forms the total stiffness matrix named M1 and the lumped mass matrix named M2 for the structural system from the element stiffness and mass matrices which are stored on low speed storage. These matrices can be printed with the PRINT operation. If M2 is not specified, the row mass matrix M2 will not be formed. ADDK, M1, M2, M3, N1 This operation adds the element stiffness matrix named M2 to the total stiffness matrix named M1, where M1 was previously defined and initially set to zero. M3 is the name of the integer array in which the column number N1 contains the row or column numbers in the total stiffness matrix where the element stiffness terms are to be added. DISPL.M1.M2 This operation prints the displacement vector named M1 in joint sequence order, where M2 is the name of the boundary condition array.



MEMFRC, M1, M2, M3, M4, N1

This operation multiplies the element stiffness matrix named M1 by the joint displacement matrix named M2. M3 is the name of the integer array in which the column number N1 contains the row numbers in the displacement matrix, M2, which are to be multiplied by the element stiffness (or force-displacement) matrix, M1. The results of this multiplication are stored in the array named M4.

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FORCE,M1,M2,M3 or FORCE,M1,M2

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This operation calculates the member forces for a group of elements in which

M1 is the name of the element group
M2 is the name of the displacement matrix
M3 is the name of the matrix in which the forces are stored in the order calculated.

If M3 is not specified, the element forces will be printed only and will not be retained in storage. For the TRUSS element only the member axial force, F, will be calculated for each member. For the BEAM element, eight forces will be printed with reference to the positive definition shown in the BEAM operation.



## 3. Dynamic Analysis Operations

The following operations were designed to evaluate the dynamic response of structures subjected to arbitrary time-dependent loads. If these operations are used in connection with the standard matrix operations and the structural analysis operations, a dynamic analysis is a relatively simple procedure. The user has the option of using the mode superposition method or a direct step-by-step integration of the dynamic equations of motion. The user may examine the spectra of both input loading and calculated In addition, the contributions of the indidisplacements. vidual modes may be evaluated and compared.

The most common and convenient form for timedependent data to be specified is as straight line segments between given time points. Therefore, an operation which generates values at equal intervals is necessary. Another common characteristic of time-varying loads on structures is that it is normally possible to represent the loads at all points on the structure by the product of two matrices, a column matrix indicating the spatial distribution of loads times a row matrix which indicates the values as a function of various times. If a more complicated loading is required. it is possible to perform more analyses, each within the restrictions of the program, then add the results of each analysis.

The following operations have been added for the major purpose of performing dynamic analysis.

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FUNG, M1, M2, M3, N1, N2

This operation generates a matrix named M2 which contains values at equal intervals of the function specified in the array named M1. The array M1 must be a 2 by K array of the form:

$$\begin{bmatrix} \underline{u} \ 1 \end{bmatrix} = \begin{bmatrix} t_1 & t_2 & t_3 & \dots & t_k \\ f_1 & f_2 & f_3 & \dots & f_k \end{bmatrix}$$

which numerically represents a function of the form shown below:



The time interval t is specified in the 1 by 1 matrix named M3. N1 specifies the total number of values to be generated, and is the number of columns in M2. If N2 = 0, the array M2 will be a 1 x N1 row matrix in which the first value will be f. If N2 is not equal to 0, the array M2 will be a 2 x N1 matrix of the following form:

$$\begin{bmatrix} M2 \end{bmatrix} = \begin{cases} t_1 & t_1 + \Delta t & t_1 + 2\Delta t \\ f_1 & f(t_1 + \Delta t) & f(t_1 + 2\Delta t) & \cdots \end{cases}$$



STEP.M1.M2.M3.M4,M5,M6,M7,M8,N1,N2

This operation calculates the dynamic response of a struc-tural system using direct step-by-step integration of the following linear matrix equation of motion:

 $[M]{U} + [C]{U} + [K]{U} = R(t) = PF(t)$ 

Where: M1

- is the name of the N x N stiffness matrix K
  is the name of the N x N mass matrix M
  is the name of the N x N damping matrix C
  is the name of the N x 3 initial condition matrix
  U in which:
  U (I,1) is a vector of displacements U
  U (I,2) is a vector of velocities U
  U (I,3) is a vector of accelerations U M2 M3 ML M5 is the name of the N by N2 matrix of calculated displacements in which column i represents the displacements at time i\$N15 t M6 is the name of the N x 1 load distribution matrix M7
  - is the name of the 1 x k row matrix representing the load multipliers at equal time increments P, where k = N2/N1is the name of the 1 x 1 matrix containing t is the output interval for the displacements is the total number of displacement vectors to M8 N1 N2be calculated.

The total time for which results will be calculated by this operation is N1\*N2\* t. This operation must be followed with one data card in free format containing the following information:

Item	Contents
1	DELTA
2	ALPHA
วี	THETA
<u> </u>	

Different values of delta, alpha and theta will allow the user to select different methods of step-by-step integra-tion. The following table lists some possibilities: DELTA ALPHA THETA Newmarks Average Acceleration Linear Acceleration Wilson's Theta Method (low damping) Wilson's Theta Method (high damping) 1/2 1/2 1/2 1/2 1/4 1.0 1/6 1.0 1.42 1/6 1/6 2.0



EIGEN, M1, M2, M3, N1

This operation solves the following eigenvalue problem:

 $K \Phi = M \Phi \lambda$ 

In which the N x N, symetric, positive-semidefinite matrix K is named M1. The matrix M is a diagonal matrix of nonzero, positive terms designated by M3. The matrix M3 must be a row or column matrix containing only the diagonal terms of M. The eigenvalues, are stored in matrix M3. The eigenvalues are ordered in numerically increasing order and the eigenvectors, are stored in the corresponding columns of the matrix M2. The number N1 specifies the approximate number of significant figures of the eigenvalues. If N1 is zero or blank, 4 figure accuracy will be used. The maximum accuracy possible is 16 figures. The use of more than 12 figure accuracy is not recommended.

The program reduces the problem to standard eigenvalue form by the following transformation

where

 $K^{(k)} = \mathbf{m}^{\mathsf{T}} \mathbf{K} \mathbf{m}$  $\mathbf{I} = \mathbf{m}^{\mathsf{T}} \mathbf{M} \mathbf{m}$ 

in which

 $\mathbf{m}_{i} = 1 / \sqrt{M_{ii}}$ 

The calculated mode shapes, , are normalized as follows:

 $\Phi^{\mathsf{T}}\mathsf{M}\,\Phi=I\qquad \Phi^{\mathsf{T}}\mathsf{K}\,\Phi=\lambda$ 

The program uses the standard Jacobi diagonalization method to solve for all eigenvalues and eigenvectors.



## DYN AM, M1, M2, M3, M4, M5, M6, N1

This operation evaluates the following set of uncoupled second order differential equations associated with the mode superposition method for the dynamic analysis of a structural system.

 $\ddot{x}_1 + 2\lambda_1\omega_1\dot{x}_1 + \omega_1^2x_1 = P_i(t)$  i = 1 to N nodes

M1 is the name of a row or column matrix which contains the N terms (frequencies in rad/sec). M2 is the name of a row or column matrix which contains the N terms (ratio of modal damping to critical damping).

The generalized time-varying forces P (t) are not specified directly but are evaluated from more fundamental information. The forces for all modes are evaluated at specific times by the program from the following matrix equation:

#### $p = p \neq f = M3 \neq M4$

In which p is a specified N x 1 vector named M3, and f is a 1 x N1 row matrix which will be generated from the 2 by k array named M4. The array M4 is the same form as the input array described under the operation FUNG. It is not necessary to use FUNG before the DYNAM operation.

M5 is the name of the N x N1 array which contains the generalized displacement X(t).

M6 is the name of the 1 x 1 array which contains the time increment associated with the generalized displacements.

N1 is the number of displacements to be generated.

The method of integration used is exact for straight line segments.

PLOT, M1, N1

This operation will prepare a printer plot of selective rows of the matrix named M1. N1 is the number of rows of M1 which will be plotted by this operation. This operation is followed by N1 cards in f (1a1,14) format with the following information:

Columns Contain 1 Plot symbol - any keypunch symbol 2 - 5 Row number to be plotted

The program automatically searches the information to be plotted for the maximum and minimum values. The difference in these numbers divided by 120 spaces is selected as the plot scale.

## 4. Heat Transfer Operations

The purpose of this series of operations is to form the total conductivity and heat capacity matrices for systems of two- or three-dimensional elements, to form the flux vector and solve the defined set of equations. For two dimensional elements there are 4 to 9 node isoparametric elements. For three dimensional elements there are 8 to 21 node isoparamtric elements.

After the creation of an array containing the coordinates of the system nodes, the specification of element connectivity, the specification of material properties and the specification of constant temperature nodes, the conductivity and capacity matrices and the flux vector are formed. The equations are solved by the appropriate equation solver and the temperatures are printed in node order.

The HTXFR operation initializes the problem. The operation COORD is used to specify or generate nodal coordinates. Element connectivity is specified by the ELCON operation. Material properties and element boundary conditions are input via the PROP operation. The CTEMP operation establishes designated nodes as having constant temperatures. The equation profile for the problem is generated by the PROF operation.

To form the conductivity matrix, the operation SYMC is used. The heat capacity matrix can be approximated with either a consistant (CCAP) or lumped (LCAP) matrix formulation. The flux vector is formed with the FORM operation.

Time independent systems of equations are solved with the CALC operation. Systems of equations involving the first derivative of temperature with respect to time are solved with the ODE series of operations. Nodal temepratures are printed in node number order with the PTEMP operation.

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HTX FR
This operation initializes the heat transfer problem. The following information, entered in free format must follow this operation:
Item Contents Number of nodes (NUMNDP) Number of elements (NUML) Number of material sets (NUMMAT) Spatial dimension (2 or 3) (NDM) Number of unknowns per node (NDF) Maximum number of nodes per element (NEN)
The number of unknowns per node will always be 1 for heat transfer problems.
COO RD
This operation creates an array which contains the coordi- nates for all nodes in a heat transfer system. Data is entered in free format as follows:
Item Contents 1 Node number 2 X-coordinate 3 Y-coordinate 4 Z-coordinate (if 3-D, else omit) 5 System type 6 Generation code
System type refers to the coordinate system used when input- ting data. All coordinates are converted to the cartesian coordinate system for use by CAL-NPS.
System Type System O,1 Cartesian 2 Cylindrical, Z-axis longitudinal 3 Cylindrical, Y-axis longitudinal 4 Cylindrical, X-axis longitudinal 5 Spherical
The input data is the same as shown above with the following correspondance:
Cartesian Cylindrical Spherical Y O O Z Z Q
If the generation code is not zero (0), the next card is a generation vector for automatic node generation. It is in free format as follows:
Item Contents 1 Node number increment 2 X increment 3 Y increment 4 Z increment (if 3-D, else omit) 5 Last node number to be generated
This operation must be terminated by a card with alternating zeroes and blanks.



#### ELCON

This operation creates an array which contains the element connectivity data for the elements in a heat transfer system. Data is entered in free format as follows:

Item 1	Contents Element number
ż	Node 1 number
etc	etc
N+ 1	Node N number
N+3	Generation code

If the generation code is not zero (0), the next card is a generation vector of the automatic generation of element connectivity. It, is entered in free format as follows:

Item	Contents	
1	Element number increment	
2	Node 1 increment	
3	Node 2 increment	
etc	etc	
N+ 1	Node N increment	
N+2	Material set increment (usually 0)	
N+3	Last element number to be generate	!Ċ

This operation must be terminated by a row of alternating zeroes and blanks. The node numbering conventions for element connectivity are shown below.



#### 2-D Element

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3-D Element



PRO P

This operation inputs the material property data for a heat transfer system. The following information, entered in free format, must follow this operation:

Item Contents 1 Material set number 2 Element type number (2 for 2-D, 3 for 3-D)

Additional information must be provided, depending on the type of element being used. Note that material property data must be in <u>consistent</u> <u>units</u> as shown below:

	English Units	SI Units
k	BTUTHE-ETEOP	WTm=oc
С	BTU/lbm-OF	kJ/kg-00
rho	lbm/ft <sup>3</sup>	kg/m <sup>3</sup>
q'''	BTU/hr-ft <sup>3</sup>	W/m 3

### <u>2-D Elements</u>

This information must follow the PROP operation card and its two required entries. An entry must be made for each item. If the item is temperature dependent, the entry will be ignored.

Ite	n	Contents
1		Conductivity in the X-direction
2		Conductivity in the Y-direction
3		Specific Heat
- 4		Density
5		Heat generation per unit volume
6		Number of integration points per direction
		(1  to  6.  default is  4)
7		Geometry type (see below)
Ŕ		Total number of lines with specified houndary
0		conditions in clamps with the came material
		Conditions in elements with the same material
~		Set numer (Wrpc) (See perow)
9		Temperature dependence code (see below)

Geometry type is 1 for plane geometry and 2 for axisymmetry.

The temperature dependence code is 0 if all material properties are constant and 1 if any property is temperature dependent. If the code is 1, the following information (in free format) is required.

> Item Contents Conductivity in the X-direction code Conductivity in the Y-direction code Heat capacity (specific heat\*density) code Heat generated per unit volume code

where 0 means a constant property and 1 means a temperature dependent property. Temperature dependent properties are entered in the form of a table. The tables are consecutively input for conductivity in the X-direction, conductivity in the Y-direction, heat capacity and heat generated per unit volume. Omit the tables for which the temperature dependence code is zero. Tables are input in free format as shown on the following page.





Item Contents 1 Number of data pairs to be entered (This 2 Temperature 1 3 Heat transfer coeficient 1 (These two entries 4 Temperature 2 5 Heat transfer coeficient 2 (These two entries should be on one card) etc etc 2\*N Temperature N 2\*N+1 Heat transfer coeficient N (These two entries should be on one card)

## <u>3-D Elements</u>

This information must follow the PROP operation card and its two required entries. An entry must be made for each item. If the item is temperature dependent, the entry will be ignored.

> Item Contents 1 Conductivity in the X-direction 2 Conductivity in the Y-direction 3 Conductivity in the Z-direction 4 Specific Heat 5 Density 6 Heat generation per unit volume 7 Number of integration points per direction (1 to 6, default is 4) 8 Geometry type (see below) 9 Total number of surfaces with specified boundary conditions in elements with the same material set numer (NSBC) (see below) 10 Temperature dependence code (see below)

Geometry type is 1 for plane geometry and 2 for axisymmetry.

The temperature dependence code is 0 if all material properties are constant and 1 if any property is temperature dependent. If the code is 1, the following information (in free format) is required.

> Item Contents 1 Conductivity in the X-direction code 2 Conductivity in the Y-direction code 3 Conductivity in the Z-direction code 4 Heat capacity (specific heat<sup>m</sup> density) code 5 Heat generated per unit volume code

where 0 means a constant property and 1 means a temperature dependent property. Temperature dependent properties are entered in the form of a table. The tables are consecutively input for conductivity in the X-direction, conductivity in the Y-direction, conductivity in the Z-direction, heat capacity and heat generated per unit volume. Omit the tables for which the temperature dependence code is zero. Tables are input in free format as is shown on the following page.

Item Contents Number of data pairs to be entered (This should be a single card) Temperature 1 23 Temperature Property 1 (These two entries should be on one card) 4 5 Temperature 2 Property 2 ( (These two entries should be on one card) etc 2\*N etc Temperature N Property N ( one card) (These two entries should be on 2#1N+1 surfaces have a specified boundary c a card must be submitted for each surface. condition E. If the Tf any (NSBC>0), a card must be submitted for each surface. If the same surface is subjected to more than one boundary condi-tion, a card must be used for each one of these conditions. The total number of cards must equal NSBC. The information is entered in free format as follows: Item Contents Element number Boundary condition code (see below) Surface code (see below) 3 4 Property value (see below) 5 Ambient temperature The boundary condition codes are: 1 Flux Convection (constant coefficient) Radiation 23 Convection (temperature dependent property) The line codes are: 1 R = +1 line line R = -1-1 line line line SS -23-33-3 = +1 = -1 TT +1 = = -1 18 T 4 1g 8 DS Ra 15 16 The property values are: Flux - Flux per unit area Convection - constant heat transfer coefficient (ignored if temperature dependent) Radiation - Product of emissivity by Stephan-Boltzman constant temperature is ignor The ambient condition. ignored for the flux boundary

If the boundary condition code is 4 (temperature dependent heat transfer coefficient), a table must follow for the temperature dependence. It is input in free format as is shown on the following page.


Item 1 2 3 4 5 etc 2 <sup>(2)</sup> N 2 <sup>(2)</sup> N 2 <sup>(2)</sup> N 1	Contents Number of data pairs to be entered (This should be a single card) Temperature 1 Heat transfer coeficient 1 (These two entries should be on one card) Temperature 2 Heat transfer coeficient 2 (These two entries should be on one card) etc Temperature N Heat transfer coeficient N (These two entries should be on one card)	
CTEMP		-
This operati restraint data ture, you must nodes with no made. Automa operation. Da Item 1 2 3 4	on inputs constant temperature boundary If you have nodes with constant tempera- tenter the temperatures for those nodes. For temperature restrictions, no entries should be atic generation capability is built into the ata is entered in free format as follows: Contents Initial node Last node Node increment Temperature	
These entries ature nodes ar by a row of al	may be repeated until all the constant temper- re entered. This operation must be terminated ternating zeroes and blanks.	
PROF This operation solution of th of this comman the node nu (constant temp eratures may b	n establishes the profile of the equations for the heat transfer problem. After the issuance ad, the problem is set and you may not change imbers with restrained boundary conditions peratures). The values of the restrained temp- be changed.	-
SYMC This operation heat transfer	n forms the symmetric conductance matrix for problems.	
USYMC This operation	n forms an unsymmetric conductance matrix.	-
This operatio matrix for hea	on forms a lumped capacitance approximation at transfer problems.	-

CAP
his operation forms a consistent capacitance approximation atrix for heat transfer problems.
OR M
his operation forms the flux vector for heat transfer prob- ems.
ALC
his operation solves time independent heat transfer prob- ems for temperature and updates the temperature matrix.
DE , M 1
his operation solves the first order ordinary differential quations arising from time dependent heat transfer prob- ems. If M1 is "INIT", the initial conditions are estab- ished. This operation must be followed by the following ata in free format: Item Contents
1 Integration paramter theta for two point scheme (default = 2/3)
2 Integration parameter gamma for three point scheme (default = 1.5)
3 Integration parameter beta for three point scheme (default = 0.8)
4 Maximum temperature difference for time step
5 Minimum temperature difference for time step
efault values are obtained by entering zeros for items 1, 2 nd 3.
f M1 is "LINE", the two point integration scheme is used. f M1 is "QUAD"; the three point integration scheme is used.
ome suggested values for theta for the two-point scheme as iven in Reference 4 are:
Crank-Nicolson 1/2
Zienkiewicz 2/3 Bettencourt 3/4 Liniger .878
ome suggested values for beta and gamma for the three point cheme as given in Reference 4 are:
Lees Beta Gamma   Hogge 1/3 1/2   Wood .646 1.2184   Zienkiewicz 4/5 3/2   Bettencourt 9/10 3/2

PTEMP
This operation prints the nodal temperatures of a heat transfer system in node number order.
TOL, M1
This operation sets the solution convergence tolerance to the value found in the 1x1 matrix named M1.
CONV
This operation performs a temperature convergence test on a heat transfer system. If this operation is used inside a loop (LOOP operation) and the test shows convergence, looping will be terminated.
DTIM, M1
This operation sets the time increment for integration in a heat transfer system to the value found in the 1x1 matrix M1.
ADTIM
This operation advances the time in a heat transfer problem by one time step. The time step is input with the DTIM operation.
EIG V
This operation computes the dominant eigenvalue and eigen- vector of the current heat transfer conductance matrix.
PROMPT
This operation permits the prompts for user input to be suppressed without loss of other output. A second PROMPT will restore the prompts unless the print output is suppressed by the NO command.

# 5. Graphics Operations

CAL-NPS has a limited graphics capability for users with FLOT-10 compatible terminals or IBM 3277 Dual Screen terminals. Two- or three-dimensional meshes may be viewed in the X-Y, Y-Z or X-Z planes.

The graphics operations are initialized with the GRAPH operation by which the user specifies which graphics capable terminal is being used. The PLHX operation plots heat transfer meshes and the PLST operation plots structural meshes. The user may title the plots using the TITLE operation.

GRA P	H
This ther oper card bein form	operation initializes the graphics package. Presently e are two terminals users may utilize for the graphics ations. A yes must be input immediately following this to signify that one of the two types of terminals is g used. Then the terminal code must be entered in free
	Terminal Code Terminal   1 PLOT-10 Compatible Terminal   2 IBM 3277 Dual Screen
PLHX	, N1
This mesh cf V	operation plots 2-D and 3-D heat transfer analysis es. If the mesh is 3-D, the user may specify the plane iew: N1 = 1 : X-Y plane N1 = 2 : Y-Z plane
The 2-D	N1 = 3: X-Z plane default is the X-Y plane, hence N1 is not required for meshes.





### TITLE,N1

This operation allows the user to input N1 (up to three) fifteen character lines to label plots generated with either the PLHX or PLST operations. The label will appear in the upper right hand area of the screen outside the plotting area. This operation must immediately preceed the plotting operation. The title may be changed by reissuing the TITLE command. The default value of N1 is one.



## 6. Looping Operations

CAL-NPS has a five level looping ability. The first last operation is operation is LOOP and the NEXT. Operations within CAL-NPS are normally executed as they are encountered. If the operation requires data, the data cards follow the operation card. In the case of looping, however, all operation cards are stored within the computer before they are executed. If operations within the loop require data, the data cards must be supplied in the order required after the last NEXT operation. If an error is encountered while executing in a loop, the entire matrix of loop commands is deleted and the user is given the opportunity to Matrices that have been modified by operations try again. successfully completed while in the loop remain modified. After all loops are executed the computer storage required for these operations is automatically released by the program.

LOOP, NI	1	
N1 is Associa spondin and the The fol	the number of times the lo ated with each LOOP operation ng NEXT operation which signif e return of the control to th llowing is a possible series o	oop is to be executed. there must be a corre- ties the end of the loop be beginning of the loop. of looping operations.
10	00P,5+	First level loop
		executed 5 times
	00P,2 Second level loop executed twice (total of 10 times)	
NE		
LO	00P,4 Second level loop	
N E N E	EXT (total 20 times)	
NEXT, M1	1 or NEXT	
The ope appar en are an	eration NEXT signifies the end which LOOP and NEXT cards equal number of each. The	end of a loop. It is are associated if there e operation NEXT.M1 will
cause t M1 is n	the loop to terminate if the negative.	first term in the matrix
SKIP,M1	1,N1	
This of if the	peration will cause the skip of first term in the matrix name	of the next N1 operations ed M1 is negative.
7.	User Defined Operations	

USERA and USERB

These names are reserved for operations to be defined and programmed by the user. In order to program these operations it is necessary to understand the internal organization of CAL-NPS. Chapter III of Reference 2 contains the details.

### E. LARGE PROBLEMS

CAL-NPS is designed as an educational tool. It does not take advantage of banding and symmetry in matrix storage, except in the heat transfer operations. Larger problems can be solved by increasing the dimension of the L array, but a general purpose program that makes maximum advantage of out-of-core storage and takes advantage of banding and symmetry for in-core matrix storage is probably a better choice. With the above disclaimer, to increase problem size capability, increase the dimension of the L array and change the value of MAX to-the new dimension size in the following:

C-----MAIN PROGRAM C-----SET PROGRAM CAPACITY COMMON MTOT,NDP,L(100000) MTOT = 100000 NDP = 2 CALL SETIME CALL SETIME CALL CAL1 STOP END

With the dimension of the Larray as above, the program currently executes in 1024 K bytes for CP/CMS. The region necessary for execution will increase about eight times the increase in the Larray.

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#### APPENDIX B

#### SAMPLE DATA FILE

This is a sample data file (FILE FT04F001) for the hollow cylinder with circumferential heating strips problem.

HTX FR 99 80 2 1 4 COO RD 99 80 1 2 1 4 COO RD 1 . 16666667 5.819103 2 1 1 . .0013019 0 23 2 . 16666667 4.252421 2 1 11 . .0013019 0 24 3 . 16666667 2.909551 2 1 11 . .0013019 0 26 5 . 16666667 2.461928 2 1 11 . .0013019 0 28 7 . 16666667 2.014305 2 1 11 . .0013019 0 28 7 . 16666667 1.342870 2 1 11 . .0013019 0 30 9 . 16666667 1.342870 2 1 11 . .0013019 0 31 10 . 16666667 0.783341 2 1 11 . .003906 0 56 35 . 161458 4.252421 2 1 11 . .003906 0 56 35 . 161458 4.252421 2 1 11 . .003906 0 58 37 . 161458 2.909551 2 1 11 . .003906 0 58 37 . 161458 2.461928 2 1 11 . .003906 0 58 37 . 161458 2.014305 2 1 11 . .003906 0 58 37 . 161458 2.014305 2 1 11 . .003906 0 57 36 . 161458 2.014305 2 1 11 . .003906 0 59 38 . 161458 2.014305 2 1 11 . .003906 0 61 40 . 161458 2.014305 2 1 11 . .003906 0 61 40 . 161458 1.342870 2 1 11 . .003906 0 61 40 . 161458 1.342870 2 1 11 . .003906 0 61 41 . .003906 0 62 41 . 161458 1.342870 2 1 11 . .003906 0 61 40 . 161458 2.014305 2 1 11 . .003906 0 62 41 . 161458 1.342870 2 1 11 . .003906 0 62 41 . 161458 1.342870 2 1 11 . .003906 0 62 41 . 161458 1.342870 2 1 11 . .003906 0 62 41 . 161458 1.342870 2 1 11 . .003906 0 63 42 . 161458 0.783341 2 1 11 . .003906 0 63 43 . 161458 0.2 1 11 . .003906 0 65 44 . 161458 0 2 1 11 . .003906 0 65 44 . 161458 0 2 1 11 . .003906 0 65 44 . 161458 0 2 1 11 . .003906 0 65 44 . 161458 0 2 1 11 . .003906 0 65 44 . 161458 0 2 1 11 . .003906 0 65 44 . 161458 0 2 1 11 . .003906 0 65 45 . .55 4 1 -.003906 0 66 11

## APPENDIX C

# EXAMPLE TERMINAL SESSION

The following terminal session was recorded using the data file in Appendix B.

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